**Creating Movable Buttons**

a. Select the Movable Button Tool. The Movable Button Tool can be hidden or shown. If you do not see the Movable Button Tool go to Dynamic Boards-Show-Movable Button Tool.

b. Click on the button that you want to make movable.

c. You will be prompted to enter a unique name. Once you enter this name, it will appear in a green box centered on the movable button.

**Creating Destination Buttons**

a. Click and drag the movable button over to the button that you want to make the destination. As you do this, you’ll notice that a “ghost” outline of the movable button is left in its original position.

b. Drop the movable button on the destination button.

c. You will be prompted to enter a unique name. This name will later appear in a red box centered on the destination button.
Assigning Actions

a. You will see a standard Button Action window.

b. Define the action list for this Movable-Destination button association. Select **OK**.

c. Go into the **Use mode** (CTRL-U) to try it out!

* Note - There is no limit to how many movable buttons can be associated with a particular destination button, nor how many destination buttons can be defined for a particular movable button. The only limitation is that you can’t make a destination button movable, or vice versa.

Movable and Destination Button Properties

a. For a Movable button, a new **Movable Button Properties** item will appear in that button’s right click menu. A similar **Destination Button Properties** menu item will appear for Destination buttons.

b. After selecting this item, you’ll see a window that allows you to change the properties of the movable or destination button.

c. The **Snap Back**: Snap this movable button back to the last position when dropped on an invalid destination option allows you to specify that a movable button will bounce back to its last position when it is dropped on an invalid destination.

d. The **Move Clones**: Instead of moving the movable button itself, create a new “cloned” copy whenever this button is grabbed option allows you to specify that every time a movable button is dropped on a destination button, a clone copy of that button is actually being used. This allows you to drag a movable button (cloned) multiple times in a given activity.

e. The **Center Movables**: Force movable buttons to appear in the exact center of the destination button option allows you to specify that the movable button will be automatically centered on the destination button.